





How to Create a Customized Goal Sheet

on the Star Consultant Program Rewards Site

You can now create your own Customized Goal Sheet to help motivate yourself or others each Star Consultant quarter! You can create a goal sheet as often as you would like and download it to use multiple ways: Print at home and post on your mirror for daily inspiration, make your goal sheet your phone's background so you never forget what you are working toward, or create personalized thematic goal sheets that feature prizes you KNOW will excite and delight your team members. The possibilities of how to customize and use this goal sheet are endless!

Let's jump right in so you can start creating and motivating in five easy steps!

- Step 1:** From the *Mary Kay InTouch*® Star Consultant Program page, click the button to visit the **Rewards Site**.
- Step 2:** Browse the Rewards Site for exciting prizes, and be sure to add your favorites to your Wish List. You can do this by selecting the heart icon ♥ under each prize description.
- Step 3:** Once you've added a few prizes to your Wish List, move your mouse to the upper right-hand corner of the screen, and click on **Wish List**.
- Step 4:** Click the  button next to each prize in your Wish List to add or remove the item from the Customizable Goal Sheet frame. You can add up to six prizes per goal sheet.
- Step 5:** Once you have your Customizable Goal Sheet exactly how you love it, click the **Download Goal Sheet** button below the goal sheet frame. This will save your new goal sheet to your computer. From there, you can make the image your screen background, email it or print it. Remember: Use the Customized Goal Sheet to inspire yourself and to motivate others!

If you want to create another goal sheet, simply click the  button below the goal sheet frame to clear all prizes in one click. More Customized Goal Sheets can be made anytime, and you can create as many as you want!

Have *fun* creating your Customizable Goal Sheet!

MARY KAY